## TABLE OF CONTENTS

Session	Article Title(s)	Section
A3000 Expansion Slot	A3000 Local Bus Expansion Connector	1
A3000 Expansion Bus	The Zorro III Bus Specification A3000 Video Board Form Factor	2
Designing a Zorro III Plug-in Card	BIGRAM	3
Commodore Ethernet/ Arcnet Cards	Arcnet	4
Standard Amiga Network Architecture	SANA: Standard Amiga Network Architecture	5
AmigaVision	AmigaVision The Amiga's Multimedia Construction Set	6
CDTV	Commodore Dynamic Totalvision General Specifications	7
CDTV Roundtable	CDTV User Interface Design	8
Publishing and Selling CD-ROM Software	Publishing and Selling CD-ROM Software	9
Preferences	V2.0 Preferences	10
IFF and IFFParse	Using IFF Parse in Applications DPaint ANIM Brush IFF Format ECS Display Modes and ILBM CAMG	11
Debugging Amiga Software	Debugging Tools Choosing the Right Tool for the Job Debugging Amiga Software	12
International Marketing	Ten Steps to Better Translations	13
Commodore's OEM/VAR Programs	VAD, VAR, DVAR and OEM Program Summary	14
Scalable Fonts	Scalable Fonts: A Decade of Change	15
Compatibility	Compatibility: How to Make Sure Your Programs Work with V2.0 and Later Versions of the Amiga OS	16
Amiga Standards	Standards	17
The CDTV Development Environment	CTrac Emulation System for CDTV Getting the Best Image for Your CDTV Application	18

.

## TABLE OF CONTENTS

(continued)

Session	Article Title(s)	Section	
The Amiga 3000	New Commodore Amiga Products	19	
TCP/IP	Commodore TCP/IP	20	
Novell Network	Discussion of Amiga Client Netware for Novell Netware	21	
AmigaVision Workshop	AmigaVision: Authoring Hints	22	
Amiga OS 2.0	Features Outlins for V2.0	23	
Workbench 2.0	Workbench 2.0 Documentation Update The Icon Library	24	
Commodities Exchange	Commodities Exchange	25	
Internationalization	Internationalization of Software: the locale library	<b>25</b>	
ARexx	Implementing ARexx in Your Programs	27	
Amiga Standards Workshop	The Standard Amiga User Interface and AppShell Implementation of the Amiga AppShell AppShell Autodocs	28	
Intuition	Intuition V2.0 Documentation Update	29	
GadTools	Gadget Toolkit	30	
New DOS Calls	Using New DOS Calls: Why and How	31	
boopsi	Basic Object-Oriented Programming System for Intuition	32	
Programming for SCSI Devices	Programming for SCSI Devices: RDB and Autoboot	33	
Exec	Exec Version 2.0	34	
A2410 Hi-Res Graphics Card	A2410 High-Resolution Color Graphics Card	35	
A3000 System Architecture	A3000 System Architecture	· 36	
Run-Time Accommodation of Fonts	Font Independent User Interfaces	37	

			~
			<b>\</b>
	The second secon		

Many of the designations used by manufacturers and sellers to distinguish their products are claimed as trademarks.

Amiga is a registered trademark of Commodore-Amiga, Inc.

Amiga 500, Amiga 1000, Amiga 2000, AmigaDOS, Amiga Workbench, and Amiga Kickstart are trademarks of Commodore-Amiga, Inc.

Commodore Dynamic Total Vision and CDTV are registered trademarks of Commodore Electronics Limited and Commodore.

AmigaVision is a registered trademark of Commodore Electronics Limited and Commodore.

Amiga/NFS, CBM, Commodore, the Commodore logo, and AUTOCONFIG are registered trademarks of Commodore Electronics Limited.

dBase is a registered trademark of Ashton-Tate Corporation.

68000, 68020, 68030, 68040 and Motorola are trademarks of Motorola, Inc.

Aztec C and Manx are trademarks of Manx Software Systems.

Lattice is a registered trademark of Lattice, Inc.

UNIX is a registered trademark of AT&T.

Novell and Netware are registered trademarks of Novell, Inc.

IBM is a trademark of International Business Machines, Inc.

Macintosh is a trademark licensed to Apple Computer, Inc. Apple is a trademark of Apple Computer, Inc.

MS-DOS is a trademark of Microsoft Corporation.



•

